

# HOPSCOTCH GAME



# RULES

**CHILDREN's Number :** at least two children.

**MATERIAL:** Mesh or stone.



## HOW TO PLAY

- Initially, the mesh is thrown into house 1. Then, it is necessary to jump to house 2 and then go through all the houses, always at one foot, except in houses 4 and 5, 7 and 8 where both feet must be placed simultaneously.
- After jumping the last houses, you need to take the opposite route.
- When you return to box 1, you pick up the net without placing both feet on the ground and then you throw the net to box 2 and the game starts by jumping, at the same foot to box 1 and then to house 3, then continue all the way.

# HOPSCOTCH GAME BENEFITS

- This is an excellent team game that allows you to work on the concept of waiting for time, to respect each other's time and abilities, in addition to working balance and motor skills.
- It also allows, while playing, to sing a song or to tell a spiel.

# WORK CARRIED OUT BY:

Kevin Fernandes Nº15 8ºD

Célsio Andrade Nº5 8ºD

